

```
//Pintu Pagar Geser
```

```
#include <IRremote.h>  
#include <Password.h>  
#include <Keypad.h>
```

```
Password password = Password( "1234" );
```

```
const byte ROWS = 4; // Four rows  
const byte COLS = 4; // columns  
// Define the Keypad  
char keys[ROWS][COLS] = {  
  {'1','2','3','A'},  
  {'4','5','6','B'},  
  {'7','8','9','C'},  
  {'*','0','#','D'}  
};
```

```
byte rowPins[ROWS] = { 36,34,32,30 }; // Connect keypad ROW0, ROW1, ROW2  
and ROW3 to these Arduino pins.  
byte colPins[COLS] = { 28,26,24,22 }; // Connect keypad COL0, COL1 and COL2 to  
these Arduino pins.
```

```
// Create the Keypad  
Keypad keypad = Keypad( makeKeypad(keys), rowPins, colPins, ROWS, COLS );
```

```
int RECV_PIN = 11; // ir remote  
int led1 = 12; // led 1  
int led2 = 13; // led 2  
int enA = 10; //pwm driver L289  
int in1 = 9;  
int in2 = 8;  
int limit1 = 7; //limit switch 1  
int limit2 = 6; //limit switch 2  
int button1 = 5;  
int button2 = 4;  
int limitState1 = 0;  
int limitState2 = 0;  
int buttonState1 = 0;  
int buttonState2 = 0;
```

```

int led = 53;
IRrecv irrecv(RECV_PIN);

decode_results results;

void setup()
{
  pinMode (enA, OUTPUT);
  pinMode (in1, OUTPUT);
  pinMode (in2, OUTPUT);
  pinMode (limit1, INPUT);
  pinMode (limit2, INPUT);
  pinMode (button1, INPUT);
  pinMode (button2, INPUT);
  pinMode (led, OUTPUT);
  irrecv.enableIRIn();
  Serial.begin(9600);
  keypad.addEventListener(keypadEvent);
}

void loop() {
  keypad.getKey();

  limitState1 = digitalRead (limit1);
  limitState2 = digitalRead (limit2);
  buttonState1 = digitalRead (button1);
  buttonState2 = digitalRead (button2);

  if (limitState1 == HIGH) {
    digitalWrite (led1, LOW);
    digitalWrite (led2, LOW);
    digitalWrite (in1, LOW);
    digitalWrite (in2, LOW);
    digitalWrite (led, LOW);

  }
  else if (limitState2 == HIGH){
    digitalWrite (led1, LOW);
    digitalWrite (led2, LOW);
    digitalWrite (in1, LOW);
    digitalWrite (in2, LOW);
    digitalWrite (led, LOW);
  }
}

```

```

}

if (buttonState1 == HIGH) {
  digitalWrite (led1, HIGH);
  digitalWrite (led2, LOW);
  digitalWrite (in1, HIGH);
  digitalWrite (in2, LOW);
  while (digitalRead(limit1)==HIGH);
}
else if (buttonState2 == HIGH) {
  digitalWrite (led2, HIGH);
  digitalWrite (led1, LOW);
  digitalWrite (in1, LOW);
  digitalWrite (in2, HIGH);
  while (digitalRead(limit2)==HIGH);
}

if (irrecv.decode(&results)) {
  Eksekusi ();
  Serial.println(results.value);
  irrecv.resume();
}
}

void Eksekusi () {
  switch(results.value) {

    case 16724175 : // Tombol 1
    //buka gate
    digitalWrite (led1, HIGH);
    digitalWrite (led2, LOW);
    digitalWrite (in1, HIGH);
    digitalWrite (in2, LOW);
    while (digitalRead(limit1)==HIGH);
    Serial.println ("Tombol 1 Ditekan");
    break;

    case 16718055 : //Tombol 2
    //tutup gate
    digitalWrite (led2, HIGH);
    digitalWrite (led1, LOW);
    digitalWrite (in1, LOW);

```

```
digitalWrite (in2, HIGH);
while (digitalRead(limit2)==HIGH);
Serial.println ("Tombol 2 Ditekan");
break;

case 16743045 : //Tombol 3
digitalWrite (in1, LOW);
digitalWrite (in2, LOW);
Serial.println ("Tombol 3 Ditekan");
break;

case 16716015 : //Tombol 4
Serial.println ("Tombol 4 Ditekan");
break;

case 16726215 : //Tombol 5
Serial.println ("Tombol 5 Ditekan");
break;

case 16734885 : //Tombol 6
Serial.println ("Tombol 6 Ditekan");
break;

case 16728765 : //Tombol 7
Serial.println ("Tombol 7 Ditekan");
break;

case 16730805 : //Tombol 8
Serial.println ("Tombol 8 Ditekan");
break;

case 16732845 : //Tombol 9
Serial.println ("Tombol 9 Ditekan");
break;
}
}
```

```
void keypadEvent(KeypadEvent eKey){
switch (keypad.getState()){
case PRESSED:
```

```

Serial.print("Pressed: ");
Serial.println(eKey);
switch (eKey){
  case '*': checkPassword(); break;
  case '#': password.reset(); break;
  default: password.append(eKey);
  }
}
}

void checkPassword(){
  if (password.evaluate()){
    Serial.println("Success");
    digitalWrite (in1, HIGH);
    digitalWrite (in2, LOW);
    digitalWrite (led, HIGH);
    while (digitalRead(limit1)==HIGH);
    //Add code to run if it works
  }else{
  }
}
}

```

